Menu of Daily Consequences and Rewards

For Ages 5–9

Consequence	Reward
Loss of TV	Additional TV time
Loss of video games	Additional video game time
Loss of computer time	Additional computer time
Going to bed early	Staying up later
Doing additional chore	Having someone else do your chore
Not earning favored activity	Gaining additional activity
Loss of playtime/free time	Additional free time

Ideas for favored daily activity

Craft projects (drawing, coloring, playing with clay, painting)

Making something in the kitchen

Playing a game of child's choice

Playing with one-on-one with parent or other favored person

Going to the playground/park

Getting an extra story read aloud

Playing "pretend" games (dress-up, house, school, pirates, dolls, tea parties, LEGOs)

Watching a video or movie

Ideas for weekly rewards

Having a playdate/sleep over

Going to a museum

Going to the playground/park

Getting a treat/meal out

Choosing a small toy/item from dollar store



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Consequence	Reward

